Greek Mythology Project

This project will be done in groups of 3 or 4. There will be three phases to this project. It will be important to split this project up among the group. For example the people that are more artistic should do more of the art work.

1. Visual – you will get to choose one of the gods below and then tell a story about him/her using a visual representation. You can choose from the following: Zeus, Aphrodite, Apollo, Athena, Hera, Poseidon, Hermes, Dionysus, Demeter, Ares, Artemis, Hercules, Cronus, and Uranus.
2. Companies – You need to research through magazines, phone books, etc. and pick out three companies that relate to mythology. They can either be the name or a logo of a company. After you find three companies, you need to find out all you can about the company, why the company chose their name, or how they came to choose the logo. When you do your presentation you will discuss the relation that this has to mythology.
3. Creature – You will design your own mythological creature. It needs to have three physical characteristics such as hair, head, body, hands, etc. Give the creature traits. For example, it eats mice or it can’t go out in the daylight. You must also provide a visual representation such as a poster, mask, etc. Finally, you must name the creature.

You will be given the appropriate time to finish each stage of the project. If anyone is not doing their part, then you need to report it to your teacher immediately. Everyone must work together and equally distribute the work that is needed to finish this project on time.

Phase I: Visual /15
 neatness /5
 creativity /10

Phase II: Companies /15
 three companies /5
 reasons for the name/logo /5
 mythological meaning /5

Phase III: Creature /10
 three physical characteristics /3
 traits /3
 name /2
 illustration /2

Cooperation within group /5

Presentation /10
 eye contact /2
 group participation /3
 content /5

 FINAL GRADE: \_\_\_\_\_\_/55